

NAME

`un` _ undefined symbols

SYNOPSIS

un [name]

DESCRIPTION

`un` prints a list of undefined symbols from an assembly or loader run. If the file argument is not specified, `a.out` is the default. Names are listed alphabetically except that non-global symbols come first. Undefined global symbols (unresolved external references) have their first character underlined.

FILES

`a.out`

SEE ALSO

`as(I)`, `ld(I)`

DIAGNOSTICS

"?" if the file cannot be found.

BUGS