

NAME

putc, putw, creat, fflush – buffered output

SYNOPSIS

```

mov    $filename,r0
jsr    r5,creat; iobuf

creat(file, iobuf)
char *file;
struct buf *iobuf;

(get byte in r0)
jsr    r5,putc; iobuf

putc(c, iobuf)
int c;
struct buf *iobuf;

(get word in r0)
jsr    r5,putw; iobuf

putw(w, iobuf);
int w;
struct buf *iobuf;

jsr    r5,flush; iobuf

fflush(iobuf)
struct buf *iobuf;

```

DESCRIPTION

Fcreat creates the given file (mode 666) and sets up the buffer *iobuf* (size 518 bytes); *putc* and *putw* write a byte or word respectively onto the file; *flush* forces the contents of the buffer to be written, but does not close the file. The structure of the buffer is:

```

struct buf {
    int fildes;      /* File descriptor */
    int nunused;    /* Remaining slots */
    char *xfree;  /* Ptr to next free slot */
    char buff[512]; /* The buffer */
};

```

Before terminating, a program should call *flush* to force out the last of the output (*fflush* from C).

The user must supply *iobuf*, which should begin on a word boundary.

To write a new file using the same buffer, it suffices to call *[f]flush*, close the file, and call *creat* again.

SEE ALSO

creat (II), write (II), getc (III)

DIAGNOSTICS

Fcreat sets the error bit (c-bit) if the file creation failed (from C, returns -1). *Putc* and *putw* return their character (word) argument. In all calls *errno* is set appropriately to 0 or to a system error number. See introduction (II).

BUGS